

# ISO/IEC JTC 1/SC29/WG1 N100204 95th JPEG Meeting, Online, 25-29 April 2022

### ISO/IEC JTC 1/SC 29/WG 1 (ITU-T SG16)

# **Coding of Still Pictures**

**JBIG** 

**JPEG** 

Joint Bi-level Image Experts Group Joint Photographic Experts Group

TITLE: Corrections and Additions to the JPEG AI Common Training

and Testing Conditions

**SOURCE:** ICQ Group

**STATUS:** Final

**REQUESTED ACTION:** Distribute

**DISTRIBUTION:** Public

#### **Contact:**

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## 1 Purpose of this Document

This document reports corrections and additions identified at the 95th JPEG meeting with respect to the JPEG AI Common Training and Test Conditions, N100106, 94<sup>th</sup> JPEG meeting, January 2022.

#### 2 JPEG 2000 Anchor Generation

In Section 8.1, the CTTC document includes incorrect command line parameter for the encoding of the JPEG 2000 anchors. The evidence is from the Kakadu Software documentation, where parameter "-no\_weights" corresponds to MSE optimization Therefore, the following JPEG2000 configuration is the following:

• Encoder command line for the visually weighted configuration:

```
kdu_compress -i [INPUTFILE_PPM].ppm -o [FILE_BITS].bits -rate <TARGET_BPP>
Qstep=0.001 -tolerance 0 -full -precise -num_threads 1
```

• Encoder command line for the MSE weighted configuration:

```
kdu_compress -i [INPUTFILE_PPM].ppm -o [FILE_BITS].bits -rate <TARGET_BPP>
Qstep=0.001 -tolerance 0 -full -precise -no_weights -num_threads 1
```

## 3 VVC Anchor Generation for Screen Content Encoding

The following VVC configuration will be used for images classified as screen content.

• Encoder command line:

```
EncoderAppStatic -c cfg/encoder_intra_vtm.cfg -c cfg/classSCC.cfg -i [INPUTFILE_YUV].yuv -wdt <WIDTH> -hgt <HEIGHT> -b [FILE_BITS].bits -f 1 -fr 10 -q <QP>--InputBitDepth=10 --InputChromaFormat=444 --ChromaFormatIDC=444 --
TemporalSubsampleRatio=1 --Level=6.2
```

# 4 JPEG Al Naming Conventions for Super-Resolution

The following is mandatory for bitstreams and reconstructed images and should be honored.

```
- for bit-streams (in bit folder)

<TEAMID>_<IMGID>_TE_<BR>.bits

- for bit-reconstructed images (in rec folder)

<TEAMID> <IMGID> TE <RES> <ORIGINAL BIT DEPTH>bit sRGB <BR>.png
```

Here is RES resolution of up-sampled to full size ground truth image (not resolution of image encoded); BR takes values 006, 012, 025, 050, 075.

Same streams must be decodable by decoder in standard reconstruction task submitted by same team, to produce reconstructed imaged for further decoded anchor computation.

## 5 JPEG Al Naming Conventions for Denoising

The following is mandatory for bitstreams and reconstructed images and should be honored.

```
- for bit-streams (in bit folder)

<TEAMID>_<IMGID>_<NOISE LEVEL>_TE_<BR>.bits

- for bit-reconstructed images (in rec folder)

<TEAMID>_<IMGID>_<NOISE LEVEL>_TE_<RES>_<ORIGINAL BIT

DEPTH>bit_sRGB_<BR>.png
```

Here NOISE LEVEL indicates noise level of encoded image; BR takes values 012, 025, 050, 075.

Same streams must be decodable by decoder in standard reconstruction task submitted by same team, to produce reconstructed imaged for further decoded anchor computation.

## 6 JPEG Al Naming Conventions of Image Classification

The following is mandatory for bitstreams and should be honored.

```
- for bit-streams (in bit folder)
<TEAMID> <IMGID> TE <BR>.bits
```

Same streams must be decodable by decoder in standard reconstruction task submitted by same team, in order to produce reconstructed imaged for further decoded anchor computation.

Here BR takes values 012, 025, 050, 075. Top-1 and Top-5 accuracy for each bit-rate should be computed by the sub-task decoder. Examples for Top-1 and Top-5 accuracy computation can be found <u>here</u>.

In this task IMGID is image name in of **ILSVRC 2012**.

#### For example, names of input images are